

UFS TOURNAMENT

Ultimate Fastpitch Showcase

Sponsored by



Fueled and hydrated by BODY ARMOR

Outfitted by Johnny Mac's

Hosted by Michigan Generals Softball Club

The UFS is dedicated to be a Quality Experience

ASA/USA NATIONAL QUALIFIER FOR 12U & 18U

ASA Northern Qualifier for the 14U & 16U



of Metro Detroit

June 22, 23, 24, 25 2017 at Novi, Michigan

ULTIMATE FASTPITCH SHOWCASE – POOL TEAMS
18U DIVISION – 20 Teams

POOL A

- 1. Michigan Generals**
- 2. Outlaws - Schultz**
- 3. AA Gold**
- 4. Turnin2 - Johnson**
- 5. Valley Venom**

POOL B

- 1. Lakeshore Storm**
- 2. Cardinal Heat**
- 3. Adrenaline**
- 4. Oakland Cobras Gold**
- 5. Diamonds**

POOL C

- 1. MI Elite**
- 2. Turnin' 2 Pezzoni**
- 3. Gold Fastpitch**
- 4. Edge Fastpitch**
- 5. Ohio Wizards**

POOL D

- 1. Finesse - Holton**
- 2. Turnin' 2 Evans**
- 3. Mid-Mich. Firestix**
- 4. MI Bulldogs 99**
- 5. Petoskey Blaze**

ULTIMATE FASTPITCH SHOWCASE – POOL TEAMS

16U DIVISION – 30 Teams

POOL E

- 1. Madness '02**
- 2. Batbusters - Vitale**
- 3. MI Outlaws - Culver**
- 4. Mid-Mich. Chaos**
- 5. Lightning Fastpitch**

POOL F

- 1. Finesse - Wojcik**
- 2. Turnin' 2 - Langlois**
- 3. Sabercats**
- 4. Riverdawgs**
- 5. SL Stealth Red**

POOL G

- 1. Michigan Generals**
- 2. Hit Dogs - Campbell**
- 3. Compuware White**
- 4. Adrenaline**
- 5. MI Warriors - Mobley**

POOL H

- 1. MBS Jets**
- 2. Batbusters - Beard**
- 3. Hit Dogs - Wodowski**
- 4. Devils Fastpitch**
- 5. Oakland Cobras**

POOL I

- 1. Finesse - Skapyak**
- 2. MI Sports Academy**
- 3. Lookouts - Bozyk**
- 4. Mid-Mich. Firestix**
- 5. MI Rebels**

POOL J

- 1. Turnin'2 - Heilner**
- 2. MI Elite**
- 3. Diamonds**
- 4. Grand Rapids Blaze**
- 5. MI Blasters**

ULTIMATE FASTPITCH SHOWCASE – POOL TEAMS

14U DIVISION – 20 Teams

POOL K

- 1. Turnin' 2 03**
- 2. Team Michigan**
- 3. MI Elite**
- 4. MI Warriors**
- 5. Diamonds**

POOL L

- 1. Turnin' 2 Kores**
- 2. Cardinals '03**
- 3. Devils Fastpitch**
- 4. MI Batbusters - Werth**
- 5. Mid-Mich. Chaos**

POOL M

- 1. Michigan Generals**
- 2. Mid-Mich. Firestix**
- 3. MI Bulldogs**
- 4. Oakland Cobras - Gold**
- 5. Hurricanes Fastpitch**

POOL N

- 1. Batbusters 2K2**
- 2. Elite-Nicholson**
- 3. Madness Red**
- 4. MI Blasters**
- 5. Riverdawgs**

ULTIMATE FASTPITCH SHOWCASE – POOL TEAMS

12U DIVISION – 10 Teams

POOL O

- 1. Michigan Generals**
- 2. Motor City Madness**
- 3. MI Warriors**
- 4. Mid-Mich. Firestix**
- 5. South Lyon Stealth**

POOL P

- 1. Turnin 2' 22**
- 2. Madness - McKenzie**
- 3. Finesse - Peters**
- 4. Riverdawks**
- 5. Mid-Mich. Chaos**

ULTIMATE FASTPITCH SHOWCASE – POOL TEAMS

10U DIVISION – 4 Teams

POOL Q

- 1. Michigan Generals**
- 2. Diamonds**
- 3. Michigan Rage**
- 4. Trenton Blast**

ULTIMATE FASTPITCH SHOWCASE

SATURDAY BRACKET GAME NUMBER CHART

18U-Red 16U-Black 14U-Blue 12U-Green 10U-Purple

Field & Time	Power Park 1	Power Park 2	Power Park 3	Power Park 4	Power Park 5	Power Park 6	Drake 1	Drake 2	Drake 3	ITC Park 1	ITC Park 3	ITC Park 4	ITC Park 6	ITC Park 7
Saturday 8:00am	1	2	3	4	5	6	7	8	9	10	11	12	13	14
10:00	15	16	17	18	19	20	21	22	23	24	25	26	27	28
12:00	29	30	31	32	33	34	35	36	37	38	39	40	41	42
2:00	43	44	45	46	47	48	49	50	51	52	53	54	55	56
4:00	57	58	59	60	61	62	63	64	65	66	67	68	69	70
6:00	71	72	73	74	75	76	77	78	79	80	81	82	83	84
8:00	85	86	87	88	89	90	91	92	93	94	95	96	97	98
10:00	99	100	101	102			103	104	105					

Q1vQ2 Q3vQ4
Q1vQ3 Q2vQ4

TOURNAMENT RULES

ASA Sanctioned Event

Home team will be determined with umpires prior to start of game. Be prepared to start early if situation allows. No infield practice between games. The score should be verified between the two teams at regular intervals during game. One of our tournament workers will report the scores to the main tent. Home team is the official book and that scorekeeper needs to make sure that the tournament worker receives the score. At games end that worker should be at the home dugout to request the score ... if this has not been accomplished please have your scorekeeper report that score to main tent

MERCY RULE

15 runs after 3 innings10 runs after 5 innings
Rule will apply to both Pool Play and Bracket Play.

WARM UP AREAS – PRIOR TO START OF GAME

Fields will have fencing placed at 200'. We request that teams warming up to play the next game please use the area between the temporary fencing and the permanent fencing. Use the area on the field that your team will be playing. There should be two teams warming up in those areas preparing to start their game. Please also have your teams up at the fields prepared to get on field immediately after the finish of game – don't wait to move up to the dugouts. Be ready to get on field – your help in this matter will allow us to give you our longer times to play the game without making the times back up. Also teams finishing game, once handshakes are done please clear our your dugout quickly and have your team meeting somewhere outside the playing area. Your promptness will be a great help in keeping game times running smoothly. THANKS FOR CO-OPERATING.

WARM-UPS BETWEEN INNINGS - ALL GAMES

First inning each team will be allowed three (3) warm-up pitches and one throw down by catcher & infield and outfield warm-up allowed in first inning only. **ALL INNINGS AFTER THE FIRST WILL BE ONE (1) WARM-UP PITCH AND A THROW DOWN BY THE CATCHER – NO INFIELD OR OUTFIELD WARM-UPS.** Make sure your leadoff batter is prepared to step in box after the pitcher's first warm-up pitch. We are looking to keep games on time and play as many innings as possible. **PLEASE MAKE YOUR PLAYERS AWARE PRIOR TO GAME OF THIS WARM-UP RULE AND HAVE THEM HUSTLE ON AND OFF THE FIELD.** Play will be resuming quickly – umpires will be enforcing this for it allows a better opportunity of teams playing their seven innings. **EACH COACH WILL BE RESPONSIBLE TO HAVE THEIR TEAMS PREPARED TO RESUME PLAY QUICKLY FROM DEFENSE TO OFFENSE.**

Because we give you a large time limit – please keep the game and the the players hustling.

TIME LIMIT FOR POOL PLAY – ONE HOUR & THIRTY MINUTES

No new inning may start after one hour and thirty minutes – even if teams have not reached the 5th inning. Inning will be completed if time expires during that inning already having started. **NO TIE BREAKER FOR POOL GAMES – GAME WILL END AS A TIE GAME.**

Pools will consist of 5 teams unless otherwise specified in the schedule.

TIME LIMIT FOR BRACKET PLAY - ONE HOUR & FORTY-FIVE MINUTES

ALL TIED GAMES AFTER THE 7th INNING OR TIME LIMIT WILL BEGIN WITH THE INTERNATIONAL TIE BREAKER.

TOURNAMENT ADVANCEMENT

Age Divisions will be seeded into Bracket Play based on their pool play record.

BRACKET PLAY FOR 12U & 18U NATIONAL QUALIFIER WILL BE A DOUBLE ELIMINATION

The winner of each division will qualify to attend the ASA National Championships for their specific age group.

CHAMPIONSHIP & CONSOLATION BRACKETS FOR 14U & 16U

NORTHERN QUALIFIER 14U

NORTHERN QUALIFIER 16U

Consists of Championship Bracket with loser of first game going into a consolation bracket.
Single game knockout after your first game – unless stated otherwise on the bracket.

TIE BREAKER TO DETERMINE ADVANCEMENT FROM POOL PLAY

1. Head to head results
2. Lowest total of runs allowed in pool games
3. Most runs scored
4. Blind draw by tournament director – teams need not be present.

Tournament is ASA Sanctioned and will follow ASA Game Rules unless otherwise stated for special rules improvised by the tournament (above listed tournament rules)

UIC will handle all protests

No protests on judgement calls

TOURNAMENT GAME SCORES WILL BE KEPT ON THE LARGE BOARDS AT THE MAIN TENT. IT IS YOUR RESPONSIBILITY TO CHECK THE BOARDS AND KNOW YOUR CORRECT START TIMES AND FIELDS

CHECK THE OFFICIAL SCORE BOARDS
SCORES WILL ALSO BE POSTED ON THE WEBSITE

SPORTSMANSHIP DURING TOURNAMENT WILL BE STRICTLY ENFORCED

All players and coaches are expected to behave in a professional manner.

No inappropriate behavior will be tolerated.

All games are to be played in a respectful manner towards players, coaches, umpires and fans.

No profanity will be accepted.

Umpire-in-chief will have final authority on all matters regarding a game dispute.

ANY EJECTIONS ... YOUR NEXT GAME WILL BE SAT OUT ... NO APPEALS

We have a responsibility as coaches to set the example of proper game conduct.

There will be no inappropriate behavior towards umpires, a judgment call is exactly that .. an umpire's judgment.

You can make the players and fans have a respect for the game ... if you display that respect in a leadership role.

ON SITE TEAM REGISTRATION

HEAD COACHES ARE TO REGISTER AT THE POWER PARK COMPLEX MAIN PAVILION TO REGISTER THEIR TEAMS SOMETIME ON THURSDAY OR FRIDAY. NEEDS TO BE DONE BEFORE BRACKET PLAY BEGINS.

You will receive a player profile (14U , 16U & 18U) thru e-mail from (Captain U) to fill out and return ...

This will form a booklet that will be passed out to the college coaches to keep them informed on all the 14/16/18 players.

Our tournament bracket board at the main tent will be posted
with the official game scores and results.

Be sure to check the bracket boards for where you finish in your pool and where you advance
into bracket play.

IN CASE OF RAIN

Tournament Director may have to adjust schedule – this procedure will not be debatable. At
registration you will receive a rain number and website that will aid us if rain becomes a
concern.

Be aware that if weather occurs that makes us drop games and sites we may have to eliminate
at that point the losers bracket for both 12U & 18U – used only as a last measure.

We want to thank all the teams participating and we are looking forward
to meeting all of you.

CHECK OUR WEB SITES FOR UPDATES :

<http://ufs1.webnode.com/>

Field Addresses: (Google Links on Website) www.michigangenerals.com

Ella Mae Power Park 45175 W 10 Mile Rd – Novi – MI - 48375

Drake Complex 6801 Drake Road - West Bloomfield Twp - MI - 48322

ITC Community Sports Park 51000 8 Mile Rd – Northville – MI - 48167